

TIPSTER
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KNOW HOW TO

Find all the secret collectables in the wonder that is...

BULLY

SCHOLARSHIP EDITION

Time To Complete
It's a monster of a game that will easily take you anywhere between 15-30 hours to complete if you're looking for 100% completion (or a full 1,000 Gamerpoints!)

Best Bit
There are loads of great comedy moments, but one



moment that stood out in particular was watching two girls randomly fight it out over you in the school halls! We're not worth it. Really.

Hardest Bit
That'll more than likely be the grinding (repeating the same tasks over and over to accrue points) that any 360 owners will have to endure if they're looking for the full 1,000 Gamerpoints. There's just so many tasks to complete, it'll take you a LONG time (and a lot of stamina) to get them all!

Rockstar's highly enjoyable GTA-in-school game makes its way onto both the Xbox 360 and Nintendo Wii allowing more people to experience its open-ended structure, and almost borderline insane level of collectables and stats tracking.

There's so much to see and do, it's very easy to lose track of where everything is, when on the quest for that enviable 100% completion ratio. And that's where our handy guide to the hidden rubber bands, G&G cards and radio transistor parts (along with a few pointers for finding all of the Halloween pumpkins and tombstones) comes in.

WHERE ARE YOU STUCK?

Q. I can't seem to find some of the items in the game. Why not?

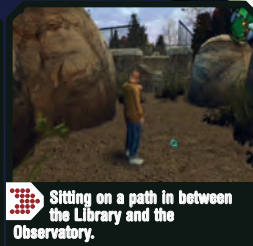
A. To get access to many of the hidden items, you need to reach the relevant mission in the story mode first. So they'll all be available near the end.

RUBBER BANDS:

Collect all 75 of the elasticated bits of rubber to add the face-damaging rubber band permanently to your arsenal.



Found in the old disused yellow school bus near the main school.



Sitting on a path in between the Library and the Observatory.



Lying on the ground right outside the Gym entrance.



You'll find it in the female showers of the gym.



Check out the building at the end of the American Football field for this one.



This one is on the desk in the Auto Shop.



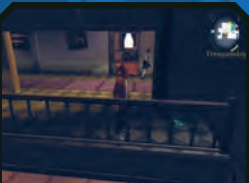
It's located on the second floor of the Library in between bookcases.



In the right-hand corner near the main entrance to the school.



You'll find it near the back of the girls' dorm building (by the left-side exit).



Lying on the ground by the stairs on the second floor of the girls' dorm.



In front of the desk in the principal's waiting room.



Find it in the corner of the kitchen in the main school cafeteria.



It's tucked away in the shower of the females' dorm (second floor). Go get it.



You'll find it just outside your bedroom at the end of the corridor (in front of the green seat).



Once leaving the males' dorms, head left and just around the corner is the Rubber Band.



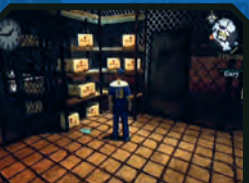
Climb the ladder at the front of the pool building; go left off of the roof and look in the grass.



Jump into the fountain at the back of the school and search the water for this one.



Outside the garage doors, near to the old unused school bus you'll find another.



On the 'Help Gary' mission, you'll find this one just after you crawl under the fence in the basement.



Still on the 'Help Gary' mission, in the circular room, go to the back and it's hidden in the corner.



Outside the front gates, just over the road for this one.



Go to the most northern point of the 'sandy beach'.



Look in the grass between the two houses near Rubber Band 22 for this one.



Go to the top of the 'look out' point near the centre of Old Bullworth Vale.



Behind the building in the graveyard at the very top of the map you'll find this one.



Underneath a small wooden bridge in a garden near the graveyard there's another.



Go into the garden of the house just past Rubber Band 26 and it's beside the tree.



In the basketball court of the Vale Centennial Garden.



Under the tree in the house opposite the Spencer Estate.



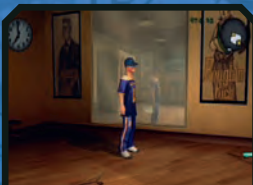
Find it in the decking area in Bullworth Vale Gardens.



Look behind the decking at the Bullvale Burger restaurant.



This rubber band is right beside the Vale Hotel up by the tree in the corner.



Go to the changing rooms of the Aquaberry Fashions store and it's sitting beside the mirror.



Look around the corner of the Bolt Boxing Gym in Bullvale for this one.



Check out the alleyway to the left of the Bullvale cinema.



Run to the end of the wooden pier that's situated at the south of Bullvale.



At the bottom of the island (to the left of the school on the map) are mini-islands and planks. Walk over the planks to get it.



Look for the small patch of sand near the Bullvale rollercoaster. Enter the cave and cross the tree trunk to the band.



This one is laying behind Shinjo's restaurant in Bullvale.



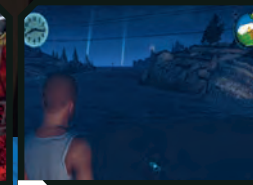
It's hiding at the back of the house that's situated near the south of the beach and the amusement park.



Sitting on the grass at the lookout point behind the lighthouse, there's another.



Enter the tent near the go-karts and make your way to the cell with the tattooed man, where the rubber band will be sitting.



To the left of the school is a little mini-beach on the map, go here for another rubber band.



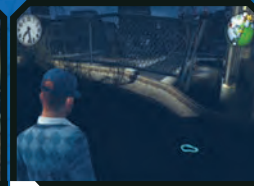
Go to the Bullworth Bike Store to find one at the side of the building.



Climb up the ladder behind the petrol station in Bullworth, beat up the greasers and collect your rubber prize.



Run up to the Bullworth statue at the top of the map where the next rubber band is waiting.



Make your way to the building behind the Bullworth statue, and go left at the top. The next rubber band is in the corner here.



At the back of the building beside the Bullworth statue is a ladder, climb the building to the third level to get your reward.



Look for the sign in between the clothes shop and the statue in Bullworth for the rubber band.



Run behind the Bullworth clothes shop, and climb on the roof. You now need to take a running jump over the building to collect it!



Start the mission 'The Eggs' and head to Tad's House. Once there, go to the patio to the left of the house, and pick up the rubber band.



Fight Biff in the boxing challenge and the band can be found upstairs in the corner beside the bar.



Once you get into New Coventry, head to the first alleyway on the left, the band is just at the corner.



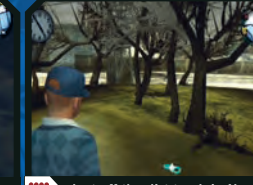
This band's beside the sign at New Coventry's Yum Yum Market store.



Look at the corner of the 'Blue Balls' pool hall in New Coventry.



At the very top-right hand corner of your map (in New Coventry), look for the roadwork signs for another band.



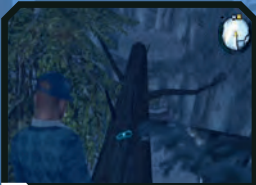
Just off the dirt track in New Coventry, in the middle of some trees lies the next rubber band.



East of G&G Card 27 is a caravan on its own. You'll find the next band just in front of it.



Make your way to the very end of the railway track (at the south of the map).



Look out for the broken tree trunk, which can be found just outside the school boundaries, to the left of the American Football field.



At the comic book store basement, beat the highest score to unlock a room with the rubber band in it.



On the Chapter 4 mission 'Stronghold Assault', it's on the way to the Observatory.



Found by the wooden planks just after rubber band no 62.



On the half submerged boat near the northwest side of Blue Skies Industrial Park.



Check out the inside of the fenced area in the south part of the dock.



Go to the front of the trailer park shop in the north part of Blue Skies.



Opposite the industrial medical centre (which is just beside the trailer park).



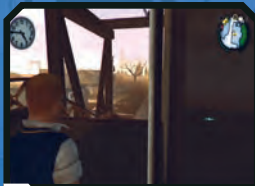
It's right beside the northern Blue Skies Industrial Estate bus stop.



Just to the east of the northern Blue Skies bus stop for this next band.



Turn right where you see the Blue Skies Industrial Park poster for another.



Run up the metal walkway on the east side of the Industrial estate, and open the top door to get this one.



Go to the Spazz Industries building, and go through the gap in the fence for another.



Look behind the truck and under the crane in the shipping yard for this one.



At the mental institute, climb the tree at the back and then go to the main gate for another.



Run into the wood-panelled tunnel to the southwest of the school's outskirts for the final one.



G&G CARDS

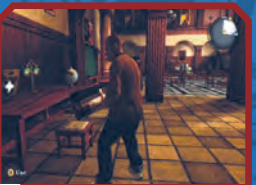
The Grotto and Gremlin cards are Bullworth's answer to Dungeons and Dragons. Collect all 40 for a 'Grotto Master' outfit.



Hidden by the dark in the left side toilet in the males' shower room in the gym.



It's behind the green dumpster where the Greasers hang out.



It's located in the dark corner of the Library where the globe is.



Use the ladder at the side of the girls' dorm to reach the attic. The card sparkles at the other side of the room.



Climb the ladder at the front of the pool building; go left off of the roof and look in the grass.



This one's found by the gravestones in the graveyard at the top of the map.



Look beside the bin in front of the Bullvale's cinema.



Find the little grass verge leading to the beach at the bridge between Bullvale and Bullworth Academy.



Just in front of the Bullvale pier is a lone wooden island. Swim here to claim the next card.



Look for the mini wooden pier just off the far left-hand side of the beach. The card is at the very end of it.



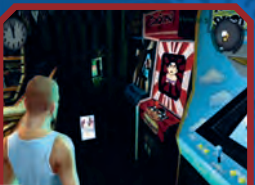
Swim all the way to the shipwreck, and climb on board to pocket the card.



This one's near the Burger restaurant in Old Bullvale Vale (near rubber band 31).



At the entrance of the fun fair, go right before entering to find the next card.



Once inside the fun fair, go to the tent with the arcade machines in it. You'll find the card sitting up the stairs here.



Simply pay for a ticket at the big squid ride and you'll automatically get the next card!

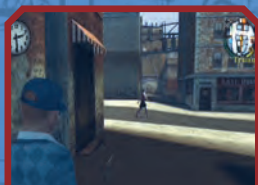


Look down the stairs at the back of the Bullworth Comic store for another.



When running the errand to find the dog in Bullworth, crawl into the hole in the wall to claim the next card.





Look for the alleyway opposite easy drugs (near the Mexican restaurant); the card is at the entrance of it.



Climb the ladder behind the Bullworth Police Station for this card.



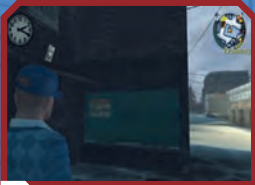
Run right behind the Bullworth clothes shop, and sitting on a dumpster is the next card.



Nice and easy this one: simply run to the 'In and Out' Motel in Bullworth, where the card is waiting.



Check behind the car at Tad's house (once you've unlocked 'The Eggs' mission in Chapter 2).



Search the middle of the building near the Bus Stop in the top-right hand corner of New Coventry.



Head to the dirt path above the barbers shop in New Coventry, and the next card is here.



This one's hiding by the trains on the New Coventry railway line. Go get it.



Run down the dirt track beside card no 25 and it's sitting on your left.



Look out for a derelict warehouse just south of the farthest right bus stop in New Coventry for this one.



Go inside the Barber Shop in New Coventry and this card is waiting for you by the mirror.



This next card is hiding in between the southern-most point of the School and the end of the railway line.



This one's on the opposite of the wall, near where the old school bus lies.



At the comic book store basement, beat the highest score to unlock a room with the card in it.



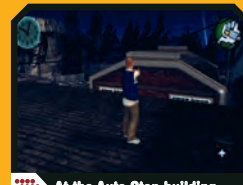
On the Stronghold Assault mission, once you've opened the gate, go behind the steps.



Head to the upper level of the Blue Skies shipping yard.

RADIO PARTS:

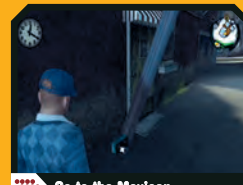
Earn some kick-ass fighting moves by finding a Radio Transistor part and giving it to the Hobo behind the School Bus.



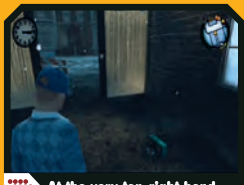
At the Auto Stop building, use the ladder to reach the roof where you'll find the transistor part hiding.



In the basement near the furnace (on the 'Help Gary' mission) for another.



Go to the Mexican restaurant in Bullworth, and behind it beside the ladder rests the next radio transistor.



At the very top-right hand corner of your map (in New Coventry), look for the roadwork signs. In here is the next part.



Once the red star is on your map, go to it at the Bullworth comic store. Once downstairs, head to the table to your left.



When doing the 'Comic Klepto' challenge, you'll come across the final part on the dam bridge.



Jump over the fence at the most eastern house beside the trailer park pylon for this one.



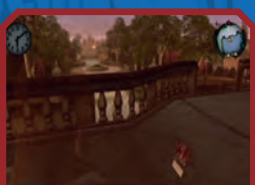
Find another behind the Blue Skies medical center (beside the trailer).



Jump over the fence of the house just west of the Blue Skies Medical Center.



Leap over the fence of the Spencer Shipping building for the next card.



At the back of the school, climb up to the second level for another one.



Start the 'Townie Challenge' and look by the poker table.



In the corner of the warehouse on the mission 'Busting in Part 2' is the final card.

TOMBSTONES:

- 1, 2 & 3). On the grass to the right of the guys' dorm entrance.
- 4 & 5). Hiding on the right side of the path that leads away from the guys' dorms.
- 6 & 7). Can be found on your left as you head towards the female dorms.
- 8, 9 & 10). On the grass just outside the female dorms' entrance.
- 11). Beside the main school wall (facing the Library entrance).
- 12, 13, 14 & 15). Hidden in the grass leading to the fountain from the back of the school.
- 16 & 17). By the entrance to the old school bus.
- 18 & 19). In the garden where you feed the dog the rancid meat (beside the Observatory).



PUMPKIN LOCATIONS:

- 1) Right outside the male dorms communal room (as soon as the Halloween mission starts).
- 2). At the end of the corridor just after the first pumpkin (by the green chair).
- 3). Turn around 180 degrees and go to the opposite corridor end for the next.
- 4). At the main exit for the guys' dorm now.
- 5). By the main entrance for the guys' dorm next.
- 6). Sitting high up by the fencing near the guys' dorm.
- 7). Sitting high up by the fencing near the girls' dorm.
- 8). Lying by the front door to the females' dorms.
- 9). By the main front door of the school.
- 10). Outside the entrance to the Auto Shop.
- 11). Sitting casually by the main school fountain.
- 12). Just to the side of the gymnasium.
- 13). By the front door of the Library.
- 14). Near the top of the steps leading to the American Football field.
- 15). At the front door of the Observatory.
- 16, 17 & 18). In the garden where you feed the dog the rancid meat (beside the Observatory).
- 19 & 20). In the front hall as you enter Bullworth Academy.
- 21, 22, 23, & 24). In the cafeteria of the school.
- 25). In the school by the staff room door.
- 26). On the stairs leading to the school reception room.
- 27). All on its own on the second floor of the school, near the guys' toilets.

